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Total No. of Questions : 11 ]

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# **BPP-1109**

## **M.Sc. (Previous) Examination, 2022 INFORMATION TECHNOLOGY**

Paper - MIT-102

**(OOps with C++)**

*Time : 3 Hours ]*

*[ Maximum Marks : 50*

### **Section-A**

**(Marks : 2 × 10 = 20)**

**Note :-** Answer all *ten* questions (Answer limit **50** words). Each question carries **2** marks.

### **Section-B**

**(Marks : 3 × 5 = 15)**

**Note :-** Answer all *five* questions. Each question has internal choice (Answer limit **200** words). Each question carries **3** marks.

### **Section-C**

**(Marks : 5 × 3 = 15)**

**Note :-** Answer any *three* questions out of five (Answer limit **500** words). Each question carries **5** marks.

### **Section-A**

1. (i) Define OOPs.
- (ii) Write the character set of C++.

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- (iii) Explain range of a datatype.
- (iv) Give any *five* library functions.
- (v) Define Reference.
- (vi) What is Inheritance ?
- (vii) Differentiate class and object.
- (viii) Give light on the concept of member functions and non-member functions of a class.
- (ix) Define inline function.
- (x) Give any *five* additional features of C++ from C++11/C++14/C++17.

**Section-B**

2. Differentiate procedural and object oriented programming.

*Or*

Explain operator precedence and associativity.

3. Write a program to show how a function can be called by value and by reference.

*Or*

How pointers can be passed in a function ? Give example.

4. What do you understand by dynamic array ? Why is it important ?

*Or*

Write a note on addressing of a one dimensional and two dimensional array.

5. Differentiate function overloading and function overriding.

*Or*

What is Abstraction ? How is it implemented in C++ ? Explain.

6. What are different stream classes in C++ ?

*Or*

Give any *five* manipulation in C++. Explain each with a suitable example.

### **Section–C**

7. What are the benefits of OOPs ? Write different characteristics of OOPs.
8. What is Recursion ? How is it useful ? Explain how a recursive function works when we use it for finding factorial.
9. What is Structure ? How is it different from array ? Write a program to create a dynamic structure.
10. Define constructor and destructor. Explain various types of constructor. Write a program for copy constructor ?
11. What do you understand by operator overloading ? Explain operator overloading with member function and friend function.